

	Title:FISH CAMP GAME TRAIL	
Date: MAY 22,24,26,	2018	
Instructor/Therapist	Dee Beaulieu, Lisa Burkholder	_

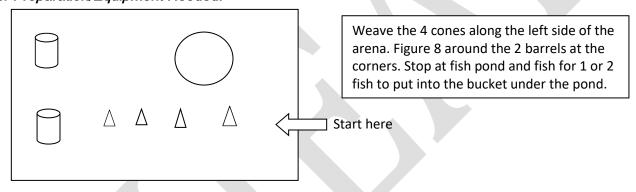
Objective of the Lesson: Perform obstacle course using proper riding skills, fish from "pond"

Action Word: Walk on, whoa

Action Word: fish from pond from horseback

Student will: Ride an obstacle course in the sensory arena using proper riding skills and stopping at the "pond" to fish with the magnetic fishing pole.

Teacher Preparation/Equipment Needed:



Lesson Content/Procedure:

Sequence of Lesson: Rider will begin at cones. Using walk on rider will weave the 4 cones. Rider will look to the Right barrel from the last cone and begin the figure 8 toward outside of the Right barrel, then back to left side barrel, looping back to finish the figure then heading out to the fish pond after completing figure 8. From mounted position, rider will use magnetic pole to "fish" for 1 or 2 fish that they will put in a bucket.

Warm up -Safety Check

- 1. What—use direct rein, whoa, and walk on to complete the obstacle course.
- 2. How—ask your mount to whoa by pulling back on the reins and speaking "whoa." Use direct rein by pulling one rein back to pocket in the direction you want to go. Ask your horse to walk on when you are ready to move forward again. Assure that your horse is fully stopped to perform your "fishing."
- 3. Why—Your horse should move as you ask him to. Don't let him walk when you want to stop, and don't let him stop when you want to walk! Bending over to manage the fishing pole will help your balance.
- 4. Where—sensory arena, with help as needed. Safety Check--Progression: Advanced riders may choose to trot on the long sides of the arena to the next station.

Summary and Evaluation: Impressions of the Lesson:
Strong/Weak Points:
Objective met? Why or why not?
Future Improvements?